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Rua Red Gallery, Tallaght presents Glitch Digital Arts Festival 2017.

Glitch Festival Dublin

Sedimentary Structures

Glitch Digital Arts Festival 2017, Curated by Matthew Nevin and Ciara Scanlan of MART. Assistant Curator Deirdre Morrissey.

2 May

10 June 2017

Cécile Babiole
David Beattie
Cathy Coughlan
Richard Forrest
Cliona Harmey
Livestock
David Lunney
Robin Price

performances
installations
films
workshops
talks
exhibitions

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About

Glitch Festival is celebrating its 6th year and has grown into Ireland's foremost digital arts festival. Glitch facilitates collaborations between leading media and technology artists and curators and connects them with audiences to draw out links between art, culture and technology. Our aim is to foster greater critical understanding and debate around artist's interaction, investigation and intersection with technologies.

Artists 2017

Cécile Babiole is a French artist based in Paris. In the 80s she was active in the music field, then in electronic and digital arts. Her creations combine visual and audio arts through installations and performances that investigate digital media with irony. Image, sound and interactivity are the components of her practice. She aims to transpose and twist around the standardized uses in the field of creation.

David Beattie is an artist who lives and works in Dublin, Ireland. He has exhibited widely in Ireland and internationally. His work is in a number of public and private collections and most recently was a recipient of the Hennessy Art Fund for IMMA collection

Cathy Coughlan is a multidisciplinary artist based in Dublin. Supported by The Arts Council Cathy trained as a professional dancer in the UK (1994-97) and continued her arts training with The National College of Art and Design, gaining a B.A. in Fine Art (2005), where her practice, deeply rooted in dance, primarily developed through digital video installation and performance.

Richard Forrest is a contemporary visual artist working in sculpture and digital media, currently based in Dublin. In 2011 he graduated from the Crawford College of Art & Design and since then he has exhibited in numerous group and solo exhibitions. He has also received numerous commissions from institutions and individuals.

Cliona Harmey works with sculpture and digital media. Her works combine hacking, DIY/enthusiast electronics and live data. Her practice is often inspired by accounts, artefacts and the forms of early technological inventions/communication technologies and apparatus of analogue photography as well as other forms such as files, folders, lenses, mirrors, windows, screens.

Livestock is a live art initiative led by artists Eleanor Lawler and Francis Fay which supports Ireland's community of live performance artists. Livestock's aim is to foster discourse, practice-based exchanges and interactions between performance art makers and new audiences.

David Lunney is an emerging visual artist based in Dublin. His practice is process-led, in the making of any given work he uses a wide variety of materials and media. Lunney uses the Dublin mountains both as his main source material and as a guerrilla sculpture garden.

Robin Price is a contemporary British artist working with electronics and code to manipulate light and sound interactively. He holds an MPhys in Theoretical Physics from the University of Wales and a PhD in Composition and Creative Practice from the Sonic Arts Research Centre. His early work in club visuals and music continues to influence the creative aims and aesthetics of his work.

Experiments

Gallery 1 | Traces of the Live Event
2 — 11 May

The festival will begin with an experimental, process-driven period where artists are inhabiting the white cube space of Rua Red to create work within the context of the space. Artists David Beattie, Cliona Harmey, David Lunney, Richard Forrest and Robin Price are invited to create works that are interactive, reactionary, impulsive, divisive, explosive and political in creation leaving a significant and possibly mystifying residue of what took place. This will take place over two weeks of live, experimental and active making, during which the artists will be present in the space and the public are invited to engage, question and interact with artists and artworks.

The layout and structure will be transient and temporary in nature, with artworks changing and evolving throughout the duration of the festival.

Public Opening Times

2 May, 12 — 2pm David Beattie
3 — 4 May, 12 — 2pm Cliona Harmey
5 — 6 May, 12 — 2pm David Lunney
8 — 9 May, 12 — 2pm Richard Forrest
10 — 11 May, 12 — 2pm Robin Price

Performance Space | Livestock
2 — 11 May

Livestock performance artists are occupying the Performance space on a daily rotation as a research process in live/performance art and digital technology. The artists will be present to speak with the public about their work while they develop a live performance piece.

Exhibitions

Gallery 1 | Traces of the Live Event
Beattie, Forrest, Harmey, Lunney, Price
13 May — 10 June

The trace of an experience leaves a sediment or a resonating footprint in the space it occupied. This exhibition is formed from the material traces of an onsite experimentation period in the gallery. Whether the resulting artwork is sculptural, audio, performance, film, whatever form it takes, the outcome is a materialisation of an impermanent digital process of research and development.

Raster | David Beattie

Through the exchange of electrons, Raster explores the interconnected relationships of various materials and elements contained within the work. The electrons transmitted by the cathode ray gun inside an analogue television, transfer to the glass and beyond through static electricity. The exchange of positive and negative charges will remain on an object that comes into contact with it until it is neutralised by electrostatic discharge. This discharge is often experienced as an electric shock when it flows through the human body. Raster explores how this flow of charge connects disparate materials and things displayed within the exhibition.

Range | Cliona Harmey

Weather satellites over Ireland move in and out of range and are receivable via antenna about twice a day when they come into range of the antenna's line of sight. This piece focuses on live transmission from satellite NOAA 19 - the last of a generation of weather satellites which use a simple APT transmission as a method of broadcast signal. This is similar to a television signal, which was developed in 1960s and which is easily receivable by amateur enthusiasts using radio. The artist is experimenting with receivable live signals from the satellite to the gallery space to create an intersection of sculpture and object hacking.

Brew na Bóinne | David Lunney

Brew na Bóinne is a process driven multi-media installation work comprising sculpture, performance, painting, weaving, digital image manipulation and video/ animation. In this work the artist is seeking to create a new relationship between video and wall-based art. These two, mostly disparate, elements in contemporary art, will be brought together using a lengthy and novel process. Although this installation work includes many elements, the video piece created onsite during the process period will perhaps become the end product, the raison d'etre of the rest. Brew na Bóinne is supported by Dun Laoghaire Rathdown County Arts Office.

We Dream of Point Clouds | Richard Forrest

Following an interest in re-negotiating our interaction with the world around us, Richard is using the experimental period in the gallery to create a 3D virtual model of the Rua Red gallery space using a process called photogrammetry. By experimenting with our understanding of form, material and space a slightly otherworldly virtual environment will be created from physical fragments of the actual space.

Way Out | Robin Price

This work presents abstracted computer generated idealised landscapes and an open musical score responding in sympathy to meteorological or environmental sensor data and the movement of visitors in the gallery space. Examining the idea of the countryside as an escape from modern life, both in the recent past through raves and throughout history, the work points to a future where we may only escape digitally into virtual countrysides.

Gallery 1 | Air Corridor
Cécile Babiole
13 May — 10 June

Air Corridor spotlights the air traffic that mostly goes unnoticed down here on the ground. This work detects and monitors aviation activity in the area above the gallery space. A video screen displays each detected flight number, altitude, speed, longitude and latitude for passing airliners. The sounds of airplanes blast directly into the gallery, hijacking the overhead planes, as it were, out of the surrounding air space and disrupting the art space.

This installation by one of France's leading contemporary digital artists has been curated by EUCIDA partner, Valerie Perrin. It is brought to glitch in partnership with the French Embassy in Ireland and marks the long-standing support that the embassy has been to Rua Red and the development of the EUCIDA project since its inception.

Gallery 2 | Remotely Human
Cathy Coughlan
13 May — 23 May

How do we establish connectedness in a 'post truth' environment?; An interactive installation exploring the screen as a third party in a relationship between two people: the remote human and its flesh and blood counterpart; or between the public and private self, the piece looks at ways of breaking down this vast digital space, by situating the audience at the centre of the work. This work has been commissioned for Glitch 2017 by South Dublin County Council Arts Office.

ITT Creative Digital Media Degree
Gallery 2 | Exhibition
27 May — 10 June
Launch, Saturday 27 May, 3pm

Final year students from the Creative Digital Media BA (Hons) degree programme at the Institute of Technology Tallaght are exhibiting work in a variety of disciplines including Digital Video, Interactive Multimedia, Photography, and Radio Production. Blending theory and practice, students have generated ideas and written scripts that have been transformed into exciting and innovative media productions, including short dramas, documentaries, 2D and 3D animations, website design, photographic portfolios and interactive media projects.

There will be regular screenings and students will be available throughout the exhibition to discuss their work.

Performance

Livestock | Interface: a live art event
Francis Fay, Lisa Freeman, Laura O'Connor, Rachel Ni Chuinn, EL Putnam, Eleanor Lawler.
13 May 2 — 4pm

Livestock is a live art initiative led by artists Eleanor Lawler and Francis Fay which supports Ireland's community of live performance artists. Livestock invite you to Link; a live art event taking place during the launch of the Glitch Exhibition on May 13th. "Interface" is what happens at a live art event between the audience and the artist. The artist responds to ways of communication and the symbiotic relationship between artist and public. Artists will choose to use digital technology as a starting point for their response, leaving a trace of their work in the Gallery, this could be spiritual, physical or intellectual, transmitting ways of communication, leaving impressions and traces.

Workshops

Glitchmaker
13 May, 10am —12.30pm, Mini Maker workshops for Ages 8 — 12 and 1pm — 3.30pm, An Introduction to Digital Art for Ages 13 — 18

Do you want to make art on a phone? Or to start making your own beats and tracks? Featuring digital art workshops and demos, this introduction to glitchmaker is a perfect way to learn about the possibilities of digital arts. Learn how to create your own digital artworks in a fun afternoon of taster workshops. Each activity will be introduced in small groups, giving you lots of opportunities to ask questions.

There will be short workshops tailored to each group in activities such as Film for YouTube, Stop Motion, Electronics, Music and more. And, you'll get to try a mix of activities during the session. Come along and have a go! All materials will be provided and no experience or technical background required. Contact Rua Red at info@ruared.ie or phone 01 451 5860 for bookings and further information.

Glitchmaker is a Rua Red initiative developed in collaboration with CreateSchool, IT Tallaght, Tallaght Community Arts, Contact Studio, Suburban Sounds and in association with Civic Theatre. Kindly supported by The Community Foundation, IPB, Xilinx and EUCIDA

Introduction to Raspberry Pi for Gallery Installations | Robin Price
13 May, 10am — 1pm (10 euro)

Join Robin Price for an introduction to Raspberry Pi and its applications within a gallery space. This workshop is suitable for artists or anyone involved in setting up gallery shows. The Raspberry Pi is a very low cost computer that can be set up for all kinds of gallery related uses. Some equipment is available but you should ideally bring your own Raspberry Pi, Laptop and Network Cable.

Multiple Exposures | David Lunney
20 May, 12pm — 4.30pm

Using everyday technology such as smart-phones and inkjet printers, the workshop will explore the similarities and differences between digital and handmade artworks. In this workshop artist David Lunney will offer a hands-on insight into his practice and processes.

This workshop is suitable for adults and teenagers. You will need to bring a smartphone. During the workshop you will complete several original artworks to take away.

Introduction to Blender | Richard Forrest
27 May, 11 — 4 (Adults 10 euro)

Learn about making still and animated images in an introduction to Blender, a 3D graphics and animation program, with Artist Richard Forrest. Using his most recent blender project, Forrest will introduce the group to building objects and environments within a virtual 3D space, and the process of creating and recording videos within these virtual spaces. During the workshop you will get to build your own virtual house and learn to add moving elements/objects to the space.

Livestock | Inter/Face: Facing Reality
Francis Fay of Livestock
6 May, 12.30pm — 4.30pm (Free)

Digital technology allows us to 'know' much more than before, but does it bring us any closer to knowing who we really are? In this workshop performance artist Francis Fay will explore forms that enhance and inhibit our reality, investigating intimately both the physical and spiritual seduction of contemporary modes of communication.

Participants should dress in comfortable loose clothing and bring with them one item or apparatus which offers a window into their world ... and the world at large. The workshop will end with a short performance. This workshop is open to students and adults interested in actions and performance art. Booking in advance is essential as places are limited.

Film

Performance Space
9 May, 2pm — 3pm.
20 May, 4pm — 5pm.
3 June, 2.30pm — 3.30pm.

Throughout the festival there are regular screenings of shorts from the Institut Français Cinéma catalogue including: 5 Mètres 80, a short film by Nicolas Deveaux (2012); Plato; stop motion animation by Leonard Cohen (2011); Duo an animated short by Gobelins (2014); Le 12ème Homme (Ensad) By Thomas Pons (2012); and J'ai tant rêvé de toi, an animation by Emma Vakarelova (2015) Screened on a loop. Total running time approx. 20mins

Talks

Gallery 1 | Cécile Babiole
10 May, 2pm

Join Cécile Babiole for a gallery based discussion about her work. Industry and apparatus appear like a common threads running throughout all her work: engines or sewing machines, concerts, installations on a bus or in a mine. Cécile Babiole integrates the mechanical device and mass culture to draw a confrontation between creativity and determinism, past and present usage, obsolete and contemporary techniques.

Gallery 1 | Digital Traces
17 May, 6.30pm
Hugh McCabe, Bernie Masterson, Theo M. Honohan & Pierre Jolivet

Past and present participants of the National College of Design (NCAD), Art in the Contemporary World and the Institute of Art, Design and Technology (IADT), Art & Research Collaboration masters programmes will open a discussion around artistic practices which directly engage with digital technology. The seminar features Hugh McCabe's 'Ghosts In The Machines: Digital Archaeologies and Viral Art', Bernie Masterson's 'Bold Writing', a video & presentation analysing the act of writing as leaving a resonating footprint, Theo Honohan's 'Product & Sum: Putting processes together; composition in digital art', and a presentation from Pierre Jolivet on 'Intermedia Art & Self-Generative Processes'

Gallery 2 | Careers in Creative Media
31 May, 6pm

As part of the ITT Digital Media Degree Exhibition, join the lecturers and students from the Creative Digital Media programme for a talk about the course, the work exhibited, and career and further education opportunities in the media industry.

This year, the Institute of Technology Tallaght, in partnership with Rua Red, are launching an MA in Media and Electronic Arts. The programme focuses on existing and emerging technologies and creative practice in media and electronic arts. Modules will cover areas such as Physical Computing, 360 Video, Digital Imaging, 3D Design and Printing, Internet of Things, and VFX. Graduates from a wide variety of disciplines, including but not limited to communications and media, architecture, art and design, computer science and engineering are encouraged to apply.

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Our Glitch Maker collaborators: Tony Fegan from Tallaght Community Arts, Mary Caulfield and Sinead Mc Donald , IT Tallaght, CreateSchool and Sub Sounds/ Contact Studio. This initiative is kindly supported by The Community Foundation of Ireland, IPB, Xilinx and EUCIDA.

Rua Red Staff: Maoliosa Boyle, Executive Director; Isobel Rigby, General Manager; Joyce Dunne, Development Manager,; Hugh McCarthy, Technical Manager; Lorna Kavanagh, Education and Outreach Executive; Orla McGovern, Marketing Executive; Siobhán MacCumhaill, Venue and Bookings Executive, and Jordan Williams, Senior Administrator.

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